

# MIZUKI TANAHARA

Graphic Designer / Producer  
Data Visualization Designer

## PROFILE

Energetic and highly motivated creative professional with a proven track record in strategic communication and a relentless curiosity for learning. I thrive in high-pressure environments that demand rapid idea absorption, continuous self-challenge, and professional growth.

My background spans key global markets, including Tokyo—where I worked at Japan’s highest-grossing digital advertising agency—and London. As a Planner and Producer, I have provided strategic oversight on projects from initial brief to final delivery, encompassing team coordination and client consultation. My experience further extends to a London-based film production house, where, as an Associate Creative Director, I led creative direction and design for commercial film projects.

In 2022, I embarked on an MA in Media Arts at the University of the Arts London (UAL), specializing in Graphic Design with a focus on Data Visualization. I excel at merging aesthetic sensitivity with technical proficiency, utilizing various design and programming tools to transform complex information into clear, compelling, and data-driven creative narratives.

## SKILLS

Planning / Direction

Design (Adobe Illustrator, Photoshop, Figma)

Video Editing (Adobe Premiere, After Effects)

Programming (Wordpress, HTML, CSS)

Creative Coding (TouchDesigner, Processing)

Data Analyze

## CONTACT



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Website

<https://tana-mi.com/portfolio/>

## EDUCATION

2022 - 2024

**University Of The Arts Of London , UK**

Master's Degree (Distinction)

MA Design Data Visualisation

2017 - 2019

**Institute of Advanced  
Media Arts and Sciences, Gifu, Japan**

Master's Degree

MA Media Art

2011 - 2015

**Ritsumeikan University, Kyoto, Japan**

Bachelor's Degree

Image Arts and Sciences

## LANGUAGES

**Japanese**

my mother tongue.



**English**

C1 level



**German**

A2 level



# MIZUKI TANAHARA

## WORK EXPERIENCE

2025.6 -

### Associate Creative Director

Ground Control, Ltd

Leading creative direction for promotional campaigns, including new product launches companies and official promotional projects for the Japanese football league.

2024.4 - 2025.3

### Producer

Soar NY, LLC

Worked at Design and Branding agency based in New York. My clients are usually Japanese company, I managed the schedule and worked with graphic designer.

2023.8 - 2023.12

### Social Media Planner / Designer

Pointblank Promotions Ltd

Consistently plan, shoot images and videos, and design for Instagram for promotion in the UK of Japanese products.

2022 - 2024

### Advertisement Researcher

Right in Right inc.

Utilizing the knowledge from working in the advertising industry, I research and gather materials for visual materials to be used in advertising commercial videos.

2020 - 2022

### Video / Radio Editor

Freelance

Editing video and radio programs for Japanese clients. Having technical skills in using Adobe software.

2015 - 2017

### Advertisement Planner / Sales

Cyber Agent, inc.

Successfully planned some promotion as a planner. Worked directly with customers to plan, create, and conduct digital advertising campaigns.

## AWARD

2025

### Pearlescent ASC Gallery Award

Asc Gallery, London, UK

2017

### BAPA Creative Award 3rd Prize

Tokyo, Japan

## EXHIBITION

2026

### Unit2 gallery, St-Leonards, UK

Solo exhibition

2025

### DrawCircle gallery, Tokyo, Japan

Solo exhibition

2023

### UAL, London

Graduation show

2019

### Ars Electronica, Linz

Internet Yami-Ichi

2019

### IAMAS2019, Ogaki

Graduation show

2018

### Dubai Design Week

global grad show